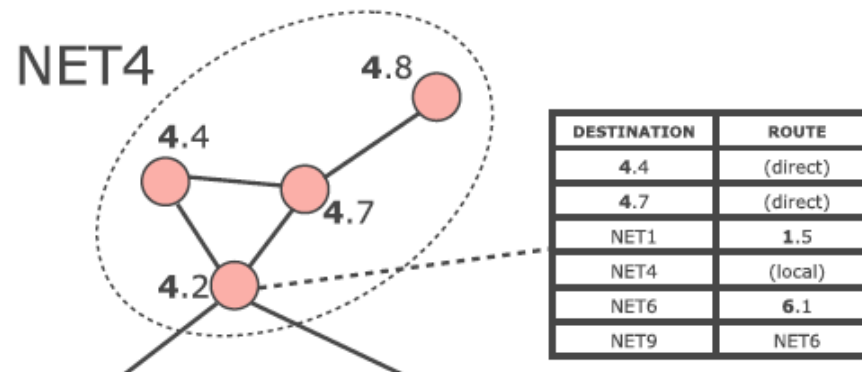
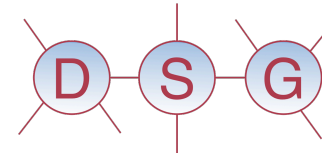


Collective Self-Awareness and Self-Expression for Efficient Network Exploration

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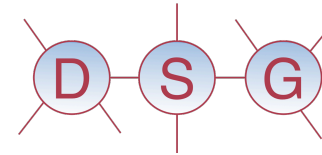


Problem Statement

Message broadcasting and topology discovery are classical problems for distributed systems, both of which are related to the concept of **network exploration**.

Decentralized approaches are usually adopted, assuming that network nodes are provided with traditional **routing tables**.

- Yu, D., Hua, Q.-S., Wang, Y., Yu, J., Lau, F.C.M.: Efficient distributed multiple-message broadcasting in unstructured wireless networks. In: IEEE INFOCOM, Turin, Italy (2013)
- La, C.-A., Varga, L.-O., Heusse, M., Duda, A.: Energy-efficient multi-hop broadcasting in low power and lossy networks. In: 17th ACM Int'l Conference on Modeling, Analysis and Simulation of Wireless and Mobile Systems (MSWiM 2014), Montreal, Canada (2014)
- Khazaei, H., Mistic, J., Mistic, V.B.: Mobile software agents for wireless network mapping and dynamic routing. In: IEEE Int'l Conference on Distributed Computing Systems (ICDCS) Workshops, Genoa, Italy (2010)



Proposed Approach

We propose a novel network exploration approach based on **collective self-awareness and self-expression**, resulting from the simultaneous application of two strategies, namely **hierarchy and recursion (HR)**.

HR-based network exploration implies the adoption of unusual routing tables. With respect to traditional approaches, the one we propose may provide distributed systems with improved efficiency and scalability.

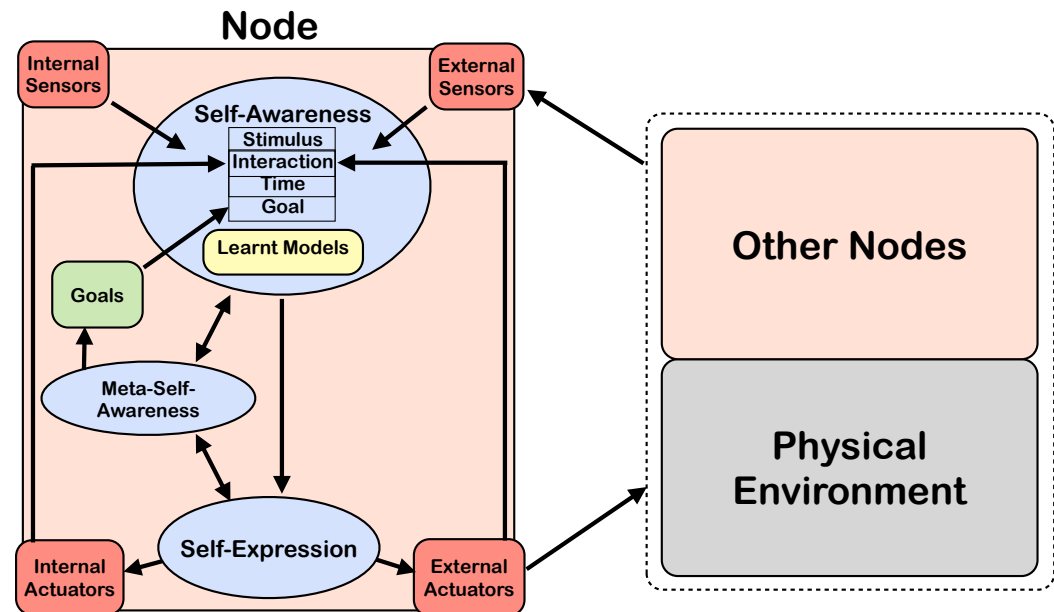
- Amoretti, M., Cagnoni, S.: Toward Collective Self-Awareness and Self-Expression in Distributed Systems. *IEEE Computer* **48**(7), 29–36 (2015)

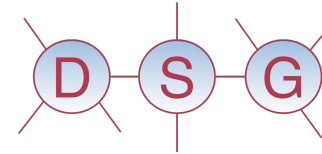
Self-Aware and Self-Expressive Computing

Self-awareness produces **behavioral models** of the node.

Self-expression encompasses **goal revision and self-adaptive behavior** deriving from reasoning about such models.

- Faniyi, F., Lewis, P.R., Bahsoon, R., Yao, X.: Architecting self-aware software systems. In: IEEE/IFIP WICSA 2014, pp. 91–94





Collective Self-Awareness and Self-Expression

What about self-awareness and self-expression of a distributed system as a whole?

Can actual global self-awareness be achieved only by providing the distributed system with a **centralized omniscient monitor**?

Luckily, the answer is **no**.

In our view, **self-expression for ensembles is the assertion of collective self-adaptive behavior**, based on collective self-awareness.

By means of HR, global self-awareness is available at every node and enables global self-expression.

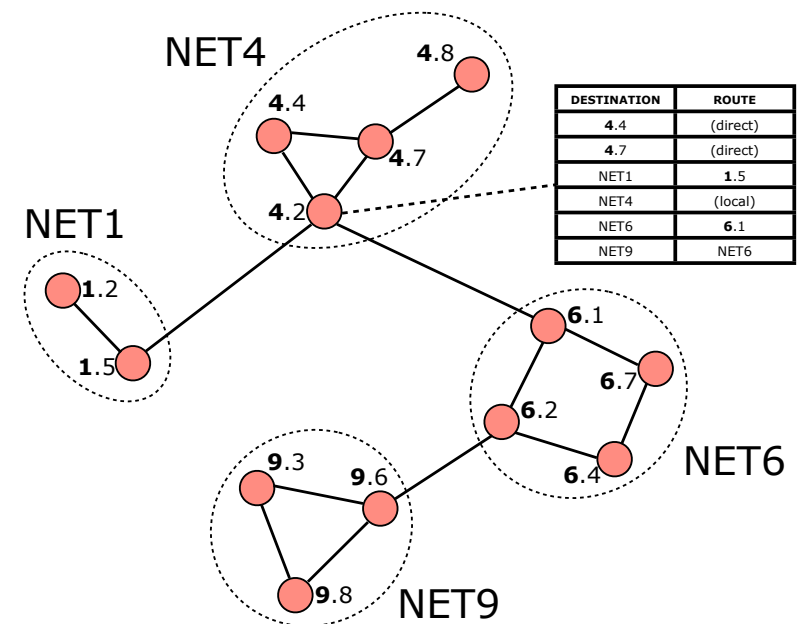
Hierarchy and Recursion (HR)

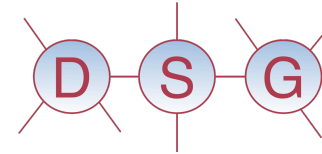
Hierarchy is the categorization of a group of nodes according to their capability or status.

Recursion is the repeated use of a single, flexible functional unit for different capabilities over different scopes of a distributed system.

A possible implementation of this principle is **recursive networking**, developed to describe multi-layer virtual networks that embed networks as nodes inside other networks.

- Touch, J., Baldine, I., Dutta, R., Ford, B., Finn, G., Jordan, S., Massey, D., Matta, A., Papadopoulos, C., Reiher, P., Rouskas, G.: A dynamic recursive unified internet design (DRUID). *Computer Networks* **55**(4), 919–935 (2011)





HR-based Network Exploration

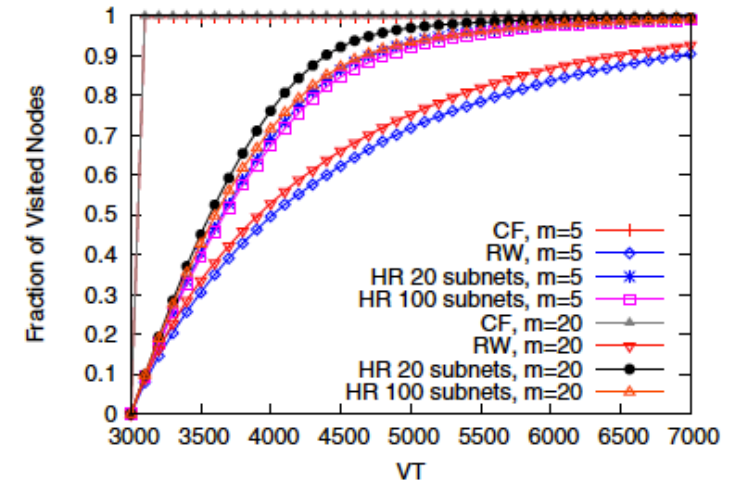
Our HR-based network exploration approach takes subnetworks into account and exploits collective self-awareness. Importantly, the size of the routing table is $O(S)$, where S is the number of subnetworks.

- The neighbor to whom the probe is forwarded belongs to the same subnetwork of the sender.
- If all neighbors of the same subnetwork have been already visited, the probe is forwarded to one neighbor from another subnetwork, excluding the previous hop.
- If there is only one neighbor belonging to other subnetworks and it is the previous hop, then the neighbor that grants access to the longest route is chosen.

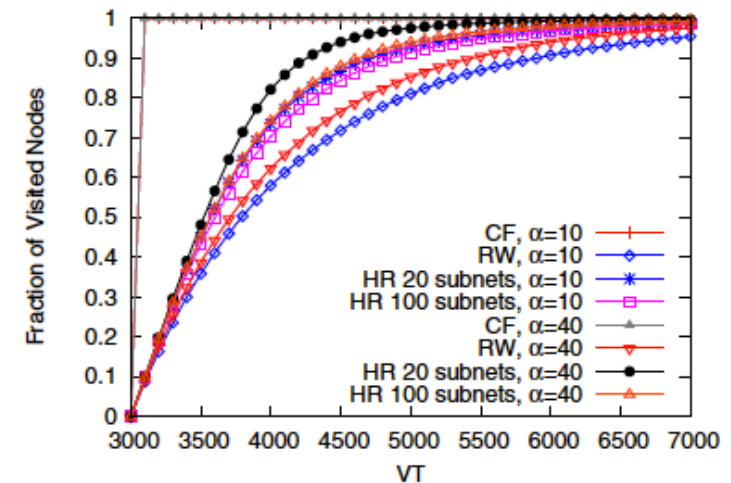
Performance Evaluation

HR-based network exploration compared to Classical Flooding (CF) and Random Walk (RW), considering BA topology (scale-free) and ER topology (purely random).

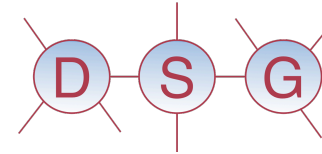
Strategy	Topology	S	num_f
CF	BA, $m = 5$	n.a.	$24 \cdot 10^3$
RW	BA, $m = 5$	n.a.	$> 4 \cdot 10^3$
HR	BA, $m = 5$	20	$4 \cdot 10^3$
HR	BA, $m = 5$	100	$4 \cdot 10^3$
CF	BA, $m = 20$	n.a.	$12 \cdot 10^3$
RW	BA, $m = 20$	n.a.	$> 4 \cdot 10^3$
HR	BA, $m = 20$	20	$3 \cdot 10^3$
HR	BA, $m = 20$	100	$3 \cdot 10^3$
CF	ER, $\alpha = 10$	n.a.	$15 \cdot 10^3$
RW	ER, $\alpha = 10$	n.a.	$> 4 \cdot 10^3$
HR	ER, $\alpha = 10$	20	$3 \cdot 10^3$
HR	ER, $\alpha = 10$	100	$3 \cdot 10^3$
CF	ER, $\alpha = 40$	n.a.	$11 \cdot 10^3$
RW	ER, $\alpha = 40$	n.a.	$> 4 \cdot 10^3$
HR	ER, $\alpha = 40$	20	$2.5 \cdot 10^3$
HR	ER, $\alpha = 40$	100	$3 \cdot 10^3$



(a) BA topology



(b) ER topology



Conclusion and Future Work

HR-based collective self-awareness and self-expression make it possible to design **efficient and scalable network exploration strategies**, with limited extra cost in terms of design complexity.

Other than network exploration, message routing and distributed computing, also **distributed sensing, mapping and geo-localization** systems may benefit from collective self-awareness and self-expression.

It will be particularly important to find novel strategies for the **efficient maintenance of HR-enabling information**.